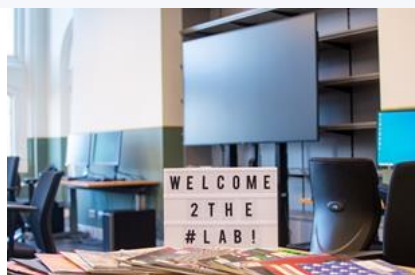




**Universiteit
Leiden**
Centre for
Digital Humanities
LUCDH Newsletter
10 June 2024



The Leiden University Centre for Digital Humanities (LUCDH) is an inter-disciplinary centre that brings together students and faculty from across the Leiden community. [Read more at lucdh.nl](https://lucdh.nl). LUCDH also facilitates digital resources and offers advice on DH projects in the [Digital Lab and Studio, P.J. Veth 1.07/1.06](#).

SUMMER DH EVENTS

2-Day Workshop: Dialect Feature Detection

MODIFIED: Morphosyntactic Dialect Feature Detection Workshop

20 & 21 June 2024

Location: Digital Lab, P.J. Veth 1.07 & 1.01

We are excited to announce a DiFeDe workshop organized by the Re-examining Dialect Syntax Network (REEDs) and Leiden University Centre for Digital Humanities (LUCDH). This 2-day workshop will take place at Leiden University on Thursday 20 June and Friday 21 June 2024. This event is designed to foster collaboration among specialists in dialectology, computational linguistics, and corpus linguistics, with a focus on identifying dialect features from various semi-structured and unstructured sources. This workshop will provide an opportunity for researchers and research groups to reflect on theoretical and/or methodological problems and solutions related to automatic dialect feature extraction.

» **Sign up now for 1 or both days!**

Go to: [Dialect Feature Detection Workshop](#)

Counterfactual Game Design

28 & 29 August 2024

Location: P.J. Veth 1.07

*Counterfactuals in games has started to catch the attention of various disciplines, aiming to understand just what pasts are (and are not) reckoned with. The fields of historical game studies, media studies and archeogaming have begun untangling the conceptual and theoretical underpinnings of counterfactual play to focus on player experience. In this two-day workshop held at Leiden University on **August 28th and 29th**, we aim to approach counterfactuals from the other side of the same coin: the processes at play in counterfactual game design and development.*

» **Call-for-Papers** deadline **21 June**.

Go to: [Counterfactual Game Design](#)

CLIN 34 - Leiden 2024

The 34th Meeting of Computational Linguistics in The Netherlands (CLIN 34), organized by LUCL in

collaboration with LIACS, and LUCDH on **30 August 2024** at Leiden University.

Call for abstracts: The deadline for submission for abstracts describing work on any aspect of computational linguistics / natural language processing (finished or in progress) is **15 May 2024**.

» See [website](#) for instructions.

LUCDH & OTHER DH NEWS

Ammodo Newsletter: [Ammodo Science Award 2024 uitgereikt](#)

» [Read More - Past](#) [Play](#) | [Ammodo Science Award 2024](#)

Eye Tracking Workshop

Dr. Susana Valdez, Assistant Professor of Translation Studies has kindly agreed to teach an eye-tracking workshop in the 2024-5 academic year. LUCDH will be hosting this workshop in our new lab location in Huizinga. We would like to gauge the interest of staff and PhD/MA students in attending such a workshop; and also learn which aspects you would like to see covered by the course.

» If you would like to attend our eye tracking workshop, please help us with planning, by answering a couple of questions on this [FormDesk](#) page.

OTHER EVENTS

Save the Date!

CLARIAH CONFERENCE 2024

Thursday 13 June 2024.

Time: 9:30 - 17:00 (drinks until 18:00).

Location: ECC Leiden.

Teaching Fair / Onderwijsparade

Thursday, 20 June 2024, 13:00 - 17:00

Location: Rapenburg 73, Leiden University

On June 20th the annual Humanities Teaching Fair will take place! With inspirational workshops and presentations at the poster market. This year's theme will be *Social issues*. Research Institute LIAS will act as ambassador for this edition. Prof. Dr. Maurits Berger will present the keynote. Participation is free and includes lunch and drinks!

» Don't miss this inspiring day with colleagues! Please sign up and choose the workshops you would like to attend. Go to: [Teaching Fair schedule and workshop choices](#).

SAILS Lunch Time Seminar:

The impact of ChatGPT on human data collection

Tom Heyman

...In this seminar, we will explore how generative AI can assist researchers, for example, by producing (risk-)free pilot data. At the same time, it also raises a number of questions related to research integrity such as how we can distinguish AI-generated data from "real" human data....

Monday 24 June 2024, 12:00 - 13:00

Online only

[Read more and register with SAILS via this link](#)

Podcast Studio Move!

The Podcast/Streaming studio will temporarily move from its present location to the *opposite end* of the P.J. Veth building (under the LUCDH offices, same level as the main entrance) to **room 0.14 between 22nd May and 28th June 2024**.

Permanent Move Digital Lab & Studio!

The Digital Lab, Studio & LUCDH Offices will relocate from P.J. Veth to the ground floor of Huizinga on **8 July 2024**, and will open for the start of the new semester. We look forward to sharing news of this exciting move to the Media Labs+ later in the summer.

DIGITAL LAB/STUDIO - SUMMER HOURS

'Appointment Only' - **1 July to 18 August**. If you would like to use the lab or studio during this period, please email: digital@lab@hum.leidenuniv.nl.

Digital Lab PJ Veth 1.07

Drop-in sessions for all staff & students

Every afternoon*, 13:00 - 17:00 (Mon-Fri incl.)

During semester times you *can drop in during open times without booking*. E-mail us if you have questions or would like specific assistance with a project. See lucdh.nl/lab for a list of all research resources and the Digital Lab/Studio booking calendar.

*Occasional afternoons are reserved for special events.

Larger groups and workshops

Mornings, 9:00 - 13:00 (Mon-Fri incl.)

Recording Studio in PJ Veth 1.06

- 1) Email digital-lab@hum.leidenuniv.nl to arrange a 20 min tour if you haven't used our recording studio and equipment before.
- 2) When you're ready to record your podcast
 - » Check Digital Lab/Studio calendar here for available time slots.
- 3) Reserve your preferred time slot(s) in an email to digital-lab@hum.leidenuniv.nl.
- 4) Read these studio use guidelines.