

LUCDH Events and Opportunities



**Universiteit
Leiden**
Centre for
Digital Humanities



LUCDH Newsletter
4 November 2024

The Leiden University Centre for Digital Humanities (LUCDH) is an inter-disciplinary centre that brings together students and faculty from across the Leiden community. [Read more at lucdh.nl](https://lucdh.nl). LUCDH also facilitates digital resources and offers advice on DH projects in the [Digital Lab and Studio](#).

LUCDH EVENTS



Open Day - [The Humanities Hub in Huizinga](#)

Date: 3 December, 16:00 - 18:00

Location: Huizinga 0.09 - 0.14 incl.

Please register your interest in attending [here](#).

Discover the Labs and Studios at the new Humanities Hub in Huizinga: Digital Lab, Journalism Lab, Editorial Room, MediaLab+ Workshops, AI Lab, Maker Space, Podcast & Livestream Studio, Film Studio and Ludic Lab with tour, demos, your questions answered, and complementary drinks/snacks.

Workshop:

Register now with this [LINK!](#)

**[“High Performance Computing and Digital Humanities: Introduction to ALICE”](#) with
Chris Handy**

Date: 15 November 2024. Time: 10:00-13:00

Location: Digital Lab Lab, Humanities Hub, Huizinga

Small Grants Call for Applications 2024-2025

LUCDH invites Leiden University members of staff, affiliates, or PhD students within the Humanities Faculty (or those co-working with a member of staff or student within the Humanities Faculty) to apply.

Application deadline 15 December 2024

Further Events

SURVEY on AI research needs!

As part of the sector plans, an inventory of researchers whose work contributes to the theme 'AI in the Digital Society.' is being created. The AI and the Digital Society group would greatly appreciate it if as many researchers as possible could complete this survey: <https://fd24.formdesk.com/universiteitleiden/form692714677>

Contact: [Karin de Wild](#), Coordinator of 'AI and the Digital Society',

Symposium

Date: 13 Dec

Time: 12:00 - 17:30

Location: Digital Lab in 0.09
Huizinga

Hosting in the Digital Lab:

[VR Symposium: Gesture, Movement, and Attention: Interdisciplinary Perspectives on XR Experience](#)

Save the Date!

Date: 14 Feb 2025

Location: Digital Lab in 0.09
Huizinga

Workshop: [CODECHECK](#) is coming to the Digital Lab!

Registration and further details will follow in next newsletters.

Humanities Hub for Digital Research Skills, and Media

Relocation of the LUCDH Digital Lab & Studio from P.J. Veth!

The Digital Lab, Studio & LUCDH Offices and Media Lab+ Workshops, Journalism Lab &

Offices, Ludic Lab, and Podcast & Film Studios have relocated from P.J. Veth to the Humanities Hub on the ground floor of Huizinga, and are now open, and ready to welcome students and staff.



The Humanities Hub
Medialab+

The Medialab+ offers learning modules that center interactive workshops in which students practice digital skills and science communication.

These flexible modules can be integrated in any course, in any level or research field!

Students will get acquainted with professional equipment and work towards creating a media product in the context of their own field.

Currently, the Medialab+ offers modules for:

- Podcasting
- Video essay
- Knowledge clip
- Blogging

Interested in a workshop for your course?
Contact Nathalie Muffels via: n.y.a.muffels@hum.leidenuniv.nl

Medialab+ Workshops for students.

Attention teachers: Interested in a Workshop for your course?

Contact: Nathalie Muffels:

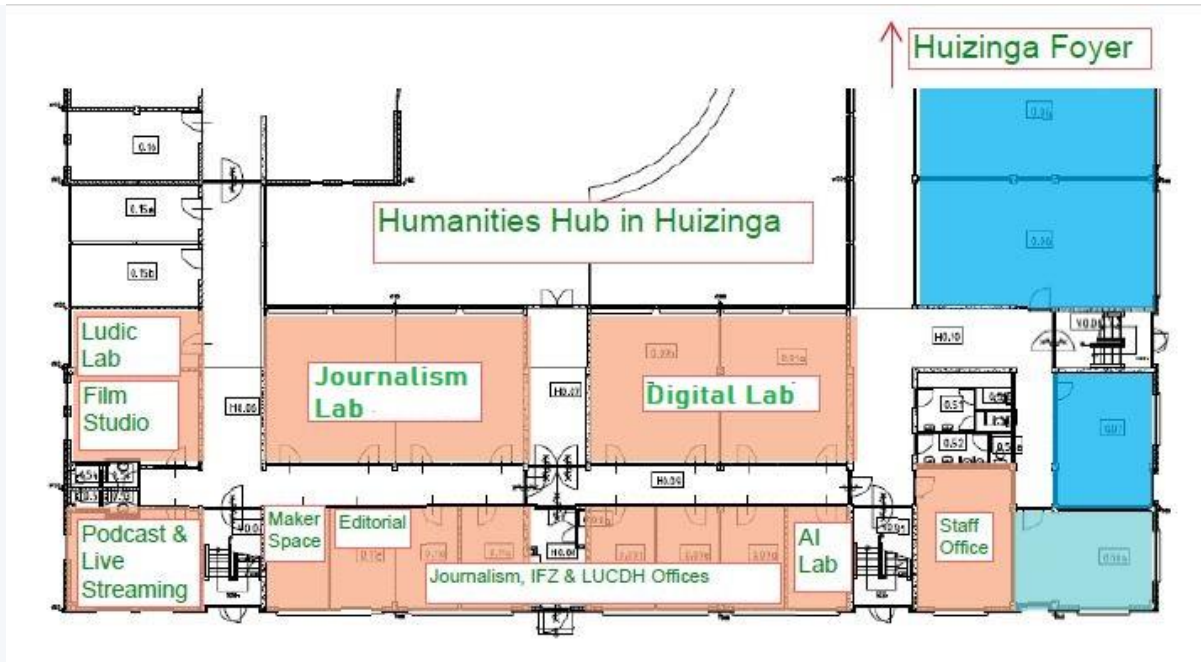
n.y.a.muffels@hum.leidenuniv.nl

Workshops will be held in the Humanities Hub labs & studios 0.09, 0.11, 0.12, 0.13

Read more here on the new facilities for Digital Humanities research - "[Ready for the digital future: The Humanities Hub](#)"



The Humanities Hub is a central location in Huizinga designed to strengthen the collaboration, connection and exchange of ideas in teaching and research on humanities in the digital world.



Questions about the Humanities Hub? E-mail: digital@lab@hum.leidenuniv.nl.



✉ **Forward** E-mail: lucdh@hum.leidenuniv.nl

Print copy available at [LUCDH newsletter pdf](#)

[Unsubscribe](#)